



Parameters

Product name	Flap Gate
Model	DR.TD.6983
Cabinet material	SUS304 brushed stainless steel +Electrostatic paint
Arm material	PMMA Acrylics/Plexiglass (Tempered Glass for Optional)
Size	1600*280*1000mm
Voltage	AC220±10%V 50±10%HZ
Driving motor	DC24V brushless motor
Method of positioning	Motor + encoder
Direction of passing	Uni-directional/Bi-directional
Passing width	550mm
IR sensor	7 pairs
Working environment	Indoor, -20~70℃
Relative humidity	≤90%, no condensation
Passing speed	30~40 people/min
MCBF	5 million times
Communication interface	Level/Pulse/RS485/TCP/IP
Input interface	Relay(dry contact)
IP level	IP24
Power	40W(left/right), 60W(middle)
Color	Black

Advantages

- 1, High-end and unique design, full of seriousness
- 2, The front of the chassis adopts electrostatic paint process, anti-fingerprint, anti-static, easy to clean and durable
- 3, Top cover 2.0mm, whole body 1.5mm

Functions

- ① It has zero bit function, which is convenient for user maintenance and use;
- ② Illegal entry has alarm function (including anti intrusion);
- ③ Anti impact and anti-collision function: when the opening signal is not received, the telescopic baffle automatically locks;
- ④ Infrared anti pinch function: when the infrared detects a person in the channel during the resetting of the telescopic baffle, the baffle will automatically return to the open state;
- ⑤ It has the function of automatic reset, automatic reset when powered on, and automatic opening of the gate when powered off;
- ⑥ If a pedestrian does not pass within the specified time after reading a valid card, the system will automatically cancel the pedestrian's permission to pass this time;
- ⑦ It has counting function and can count the number of people through external display;
- ⑧ Unified standard external electrical interface, which can be connected with a variety of card readers, and can realize remote control and management through computers, and can receive fire signals;
- ⑨ The whole system runs smoothly without obvious noise;
- ⑩ Anti trailing alarm;

Dimension

